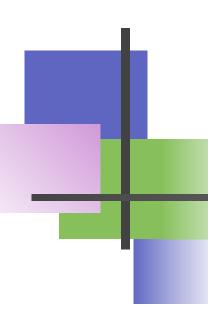
### HDR ~ The Possibilities

#### Pittwater Camera Club

18th March 2013



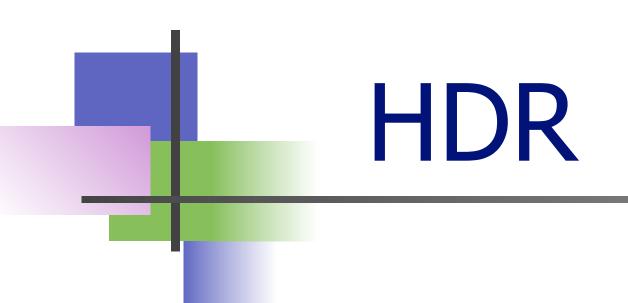
#### HDR - The Possibilities

Steve Mullarkey

stevemul@ozemail.com.au

Send me an email if you'd like a PDF copy of this presentation.

Subject: HDR Notes

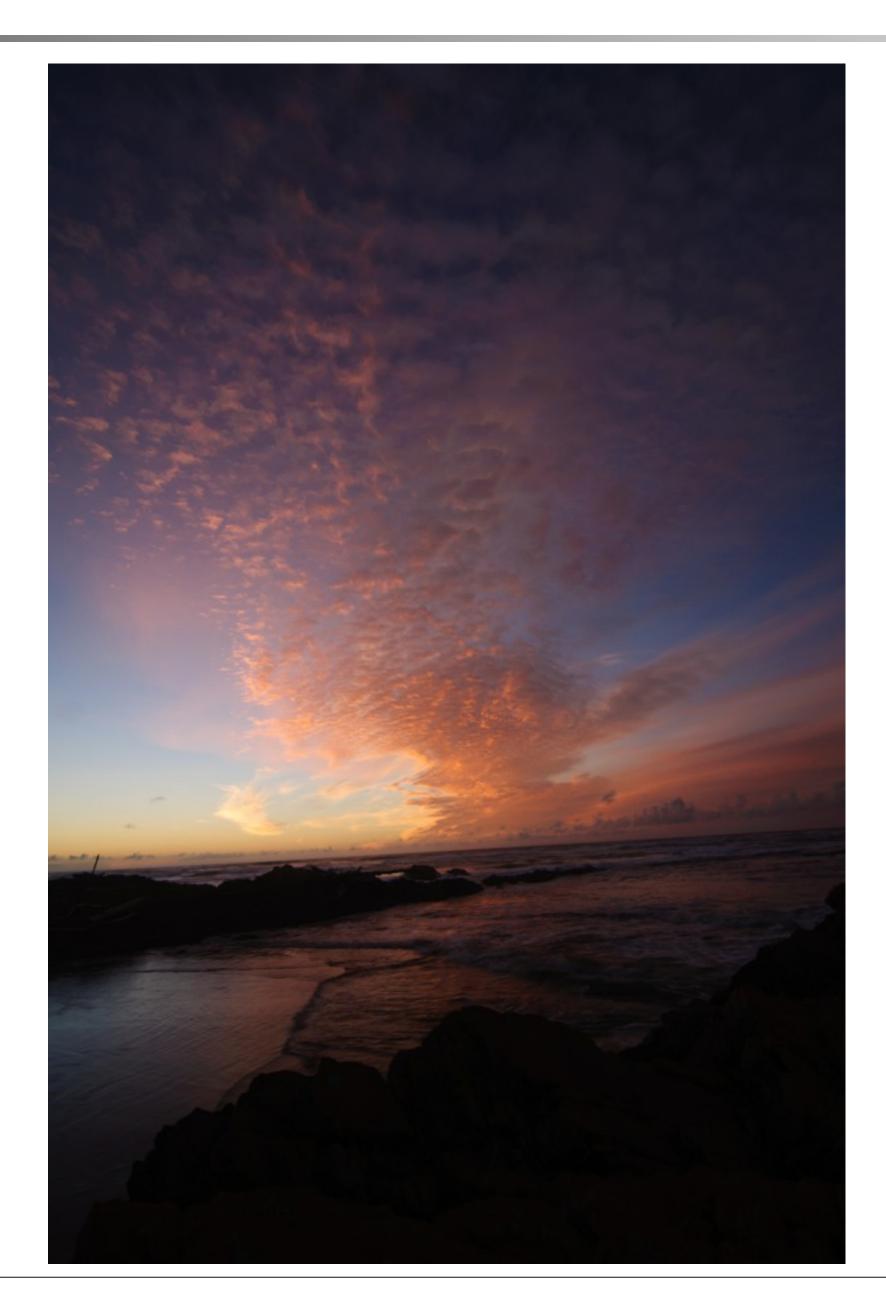


# HDR = High Dynamic Range

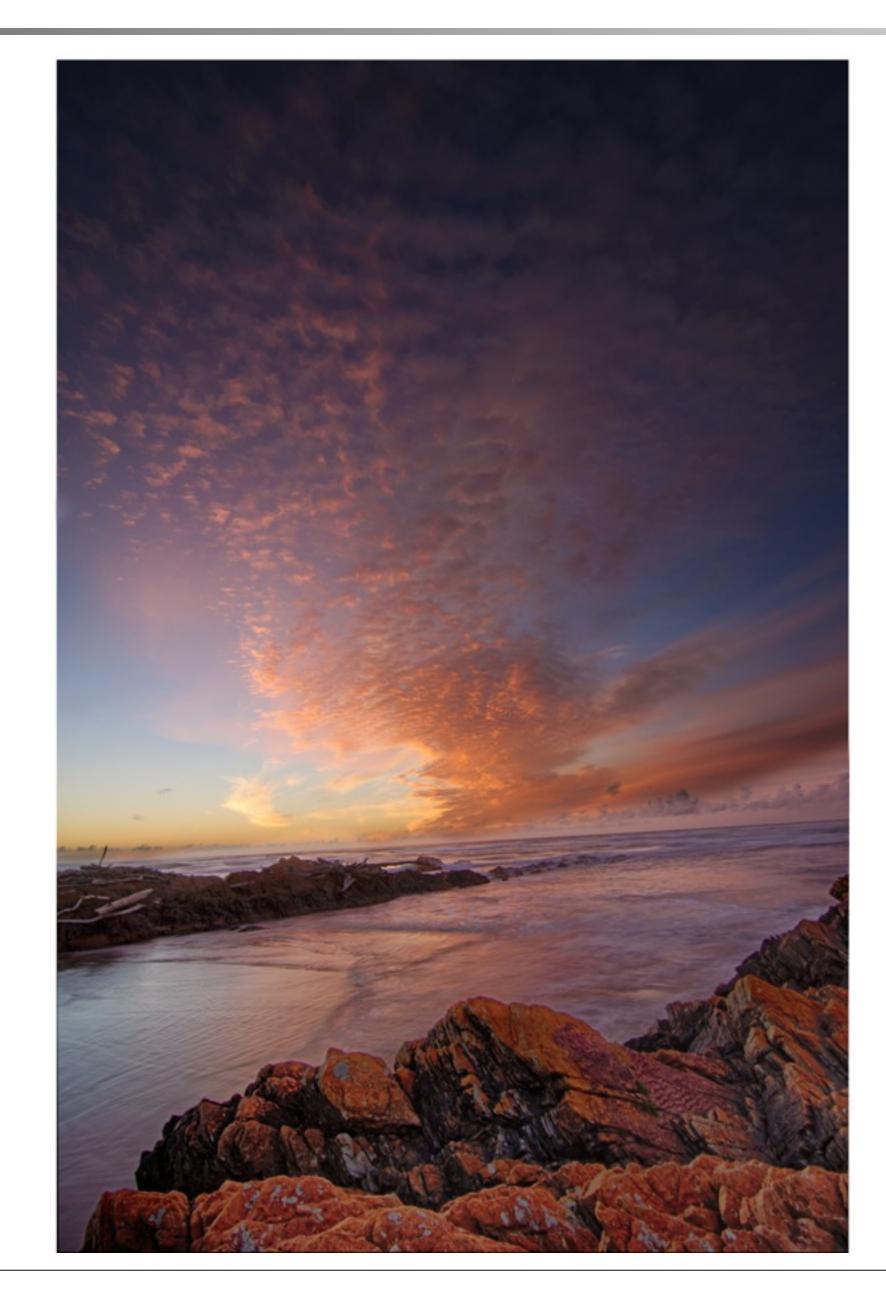


# Why use HDR Photography?







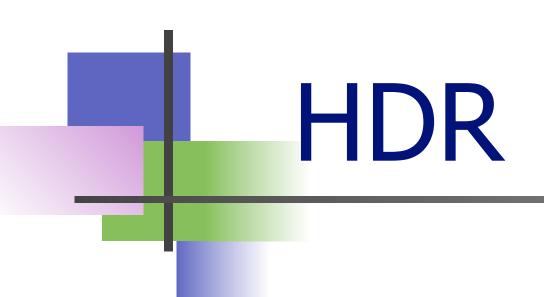


#### HDR

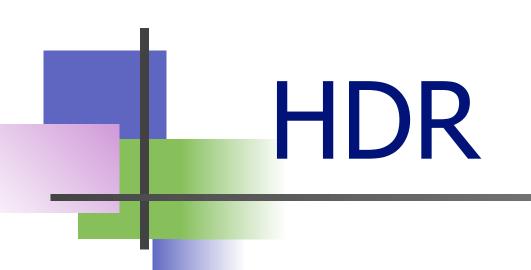


#### HDR





#### Two different uses for HDR



#### #1 - To Handle Bright, High Contrast Lighting

- Sunset
- Sunrise
- Interior + Exterior Combined
- Bright Australian Sunlight

### HDR = High Dynamic Range

- #2 To Add Creativity to your Images with:
  - Tone-Mapping
  - Local Contrast
  - Structure
  - Detail

# What We'll Cover - I

- Discussion of Dynamic Range
  - Film
  - Digital
  - The Human Eye

# What We'll Cover - II

Bracketing in Camera

Software

Audio Visual

Use of Local Contrast, Detail and Structure



#### Software Demos

- 1. Manual Blending in Photoshop
- 2. Auto Blending in Photoshop ~ Tonemapping in Lightroom 4.1
- 3. HDR and Blending with Photomatix
- 4. Single Image HDR with Photomatix
- 5. HDR with HDR Efex Pro
  - Use of Control Points
  - Structure and Local Contrast with Nik Sharpener

### A Quick Survey

#### What do you think of HDR?

- 1. You're very experienced in HDR
- 2. You shoot a medium level of HDR
- 3. You've tried it a bit
- 4. You've not tried it but are interested to learn
- 5. It's horrible can't stand HDR!!

# Dynamic Range

- Slide Film ~ 6-7 Stops.
- Negative Film ~ 10-12 Stops.
- Good Digital Sensors ~ 7-10 Stops.
- The Human Eye ~ 15-24 Stops.
- A Bright Sunny Day ~ 12-15 Stops.

# Dynamic Range

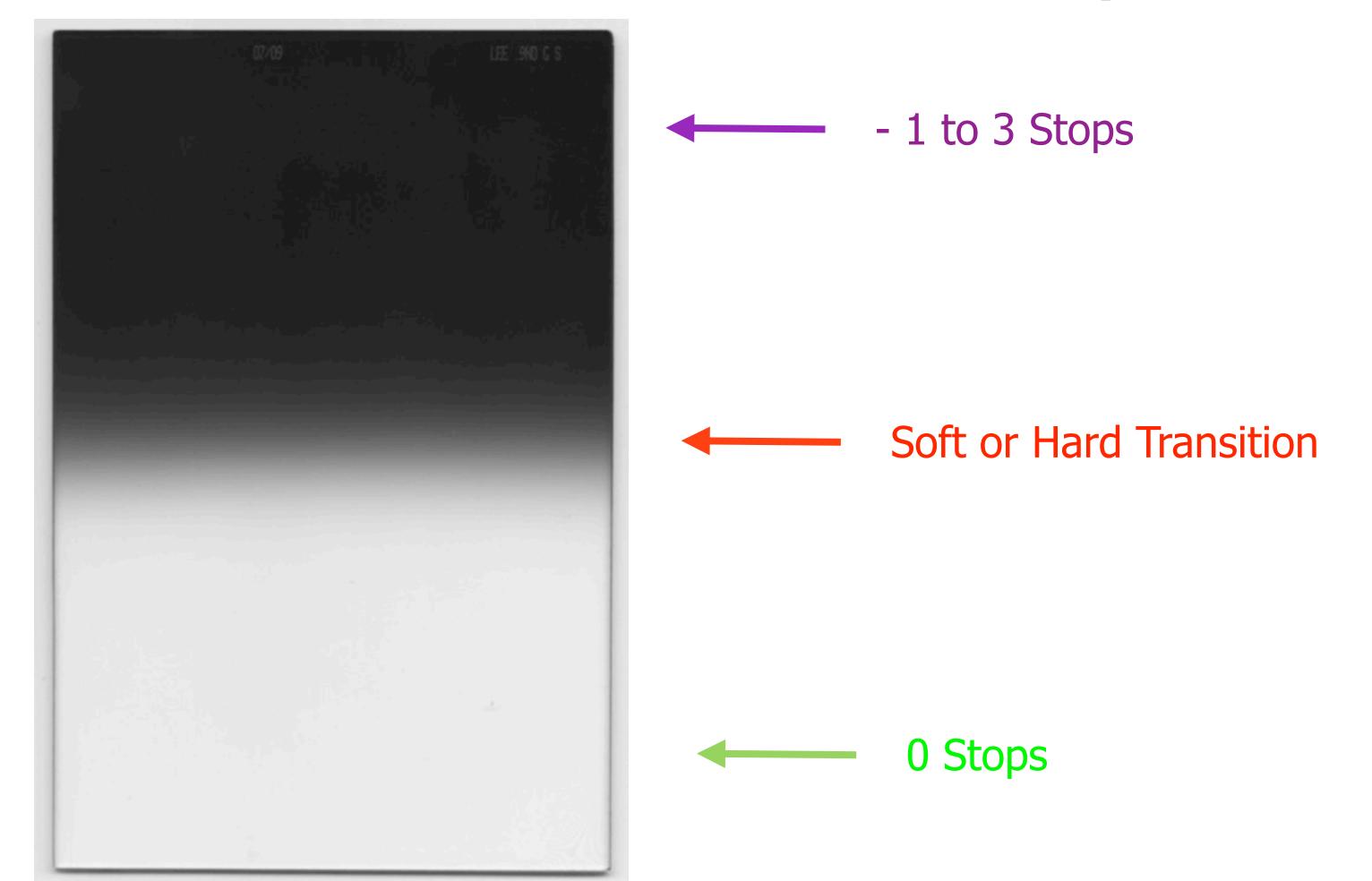
- **S**0 .....
  - The previous slide is very approximate, and
  - Non-scientific
- But .....
  - The figures do show that the human eye can see far better than even the best cameras, film or digital.

# What Shall We Do?

- How can we overcome bright light ?
  - Use Fill-Flash
    - Doesn't help with Landscapes
  - Only shoot on dull days
  - Move to England !!

#### What Shall We Do?

Use Graduated Neutral Density Filters



#### Graduated Neutral Density Filters



#### Pros

- 1. Result is obtained in a single exposure
- II. All the work is done in camera



- 1. Straight Line Transitions
  - \* Ok, with a simple straight horizon
  - \* Otherwise it's a problem
- II. Limited Control, 1 to 3 stops



Take Multiple Bracketed Images, and

Combine the Images on your Computer



Combining Images

1. Manual Blending

2. Automatic Blending

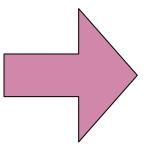
3. HDR Software

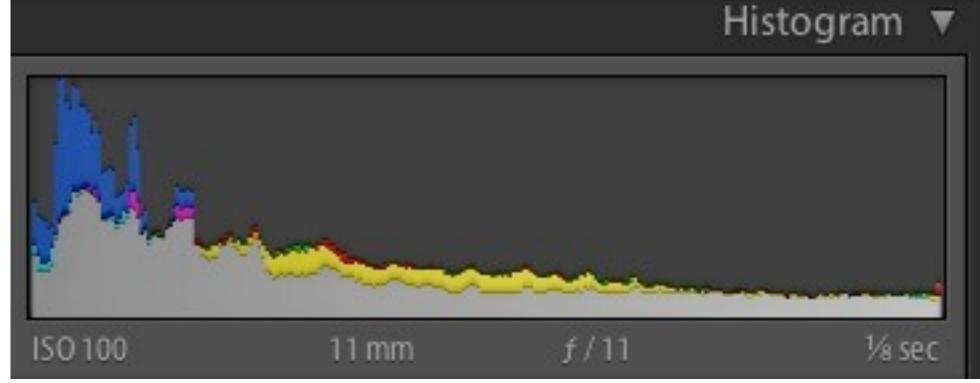
4. Combinations of 1, 2 and 3

### A High Dynamic Range Image

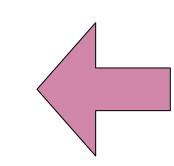


Clipped Shadows

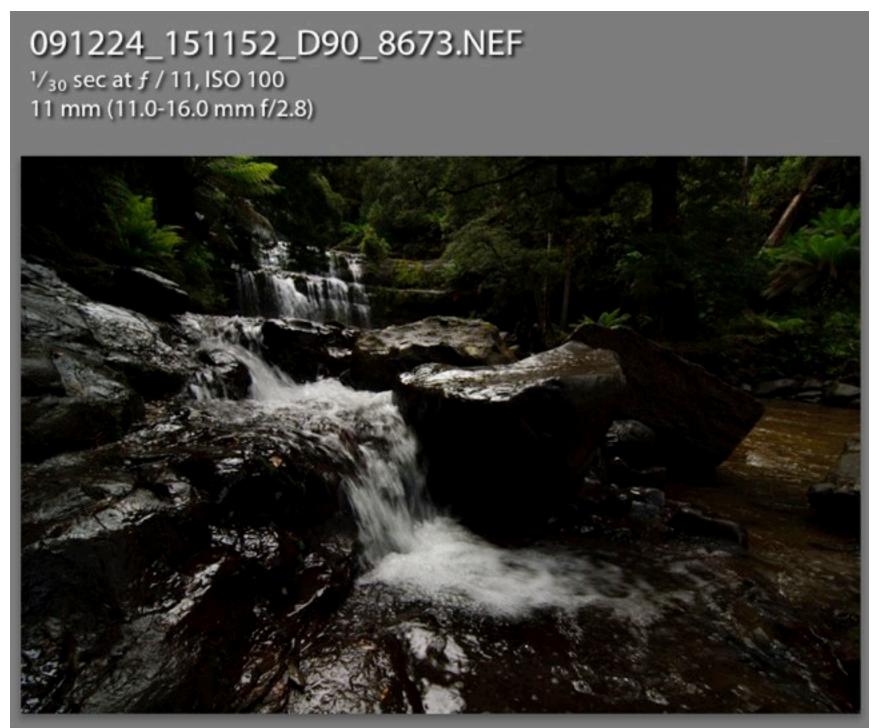


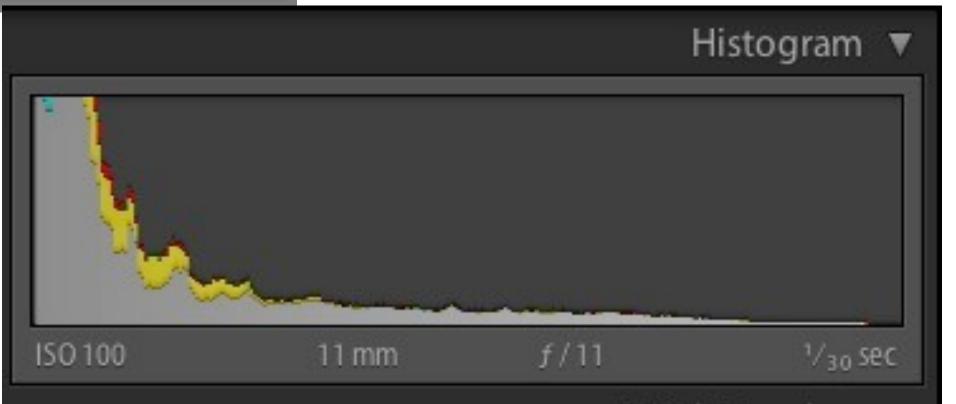


Blown Highlights

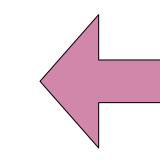


### Two Stops Under-Exposed

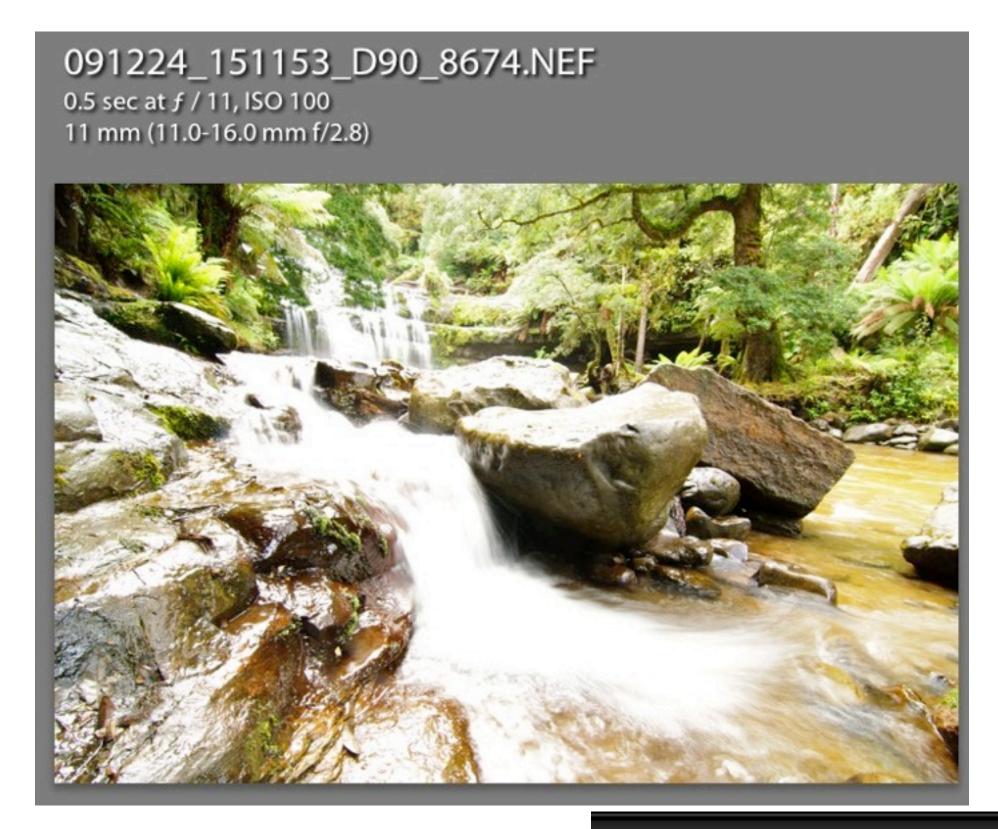




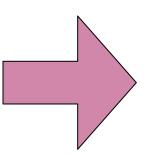
No Blown Highlights

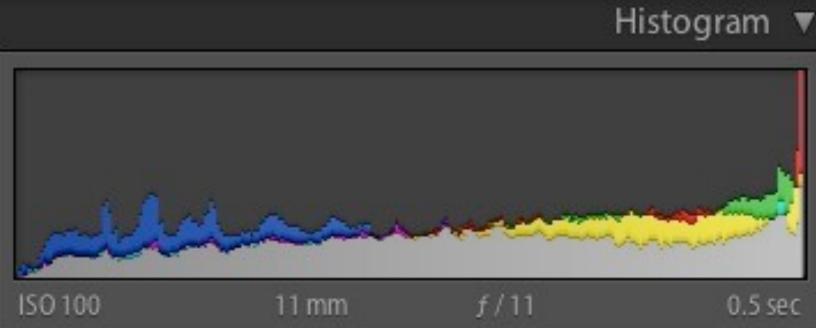


#### Two Stops Over-Exposed







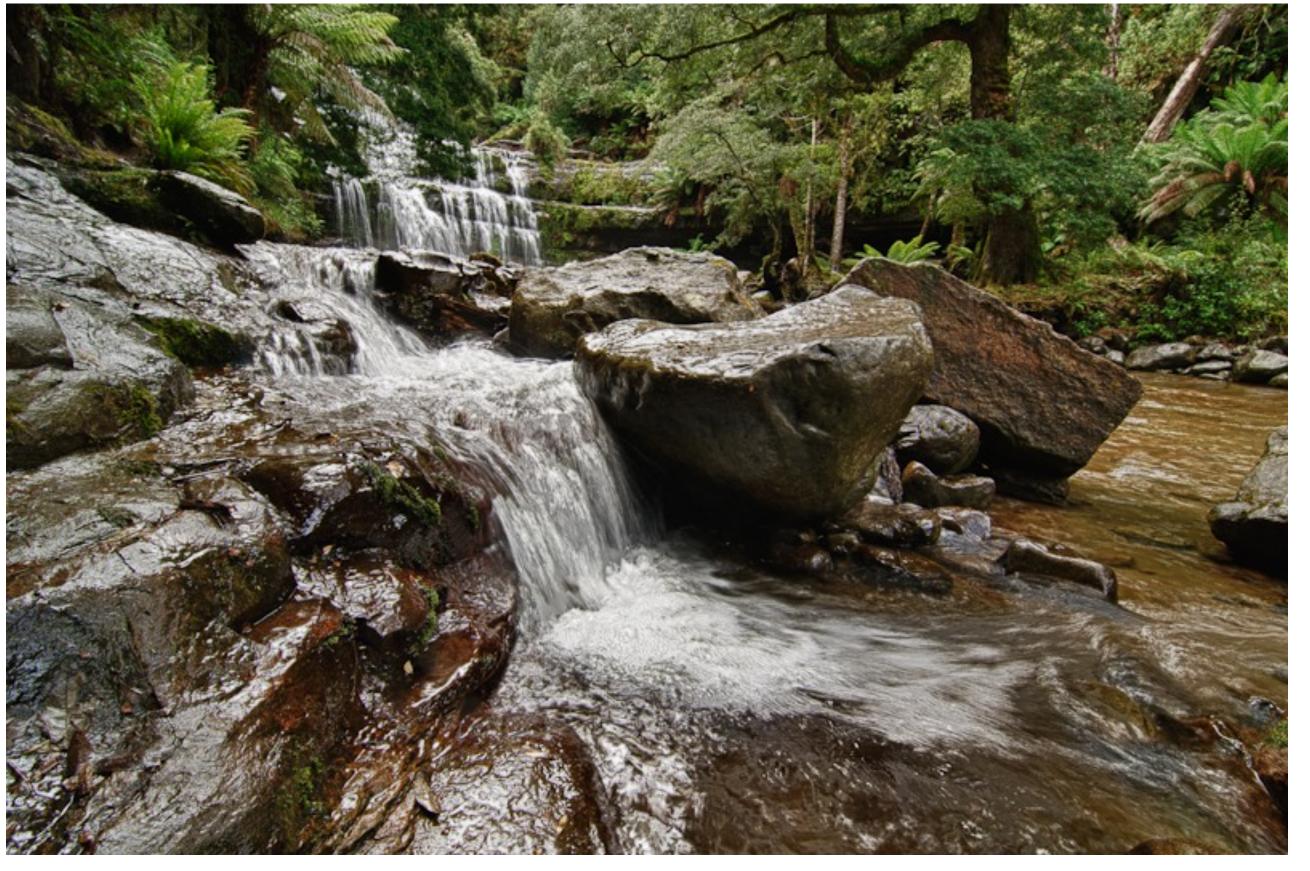


# 3 Images Combined



### 3 Originals + Blended Image

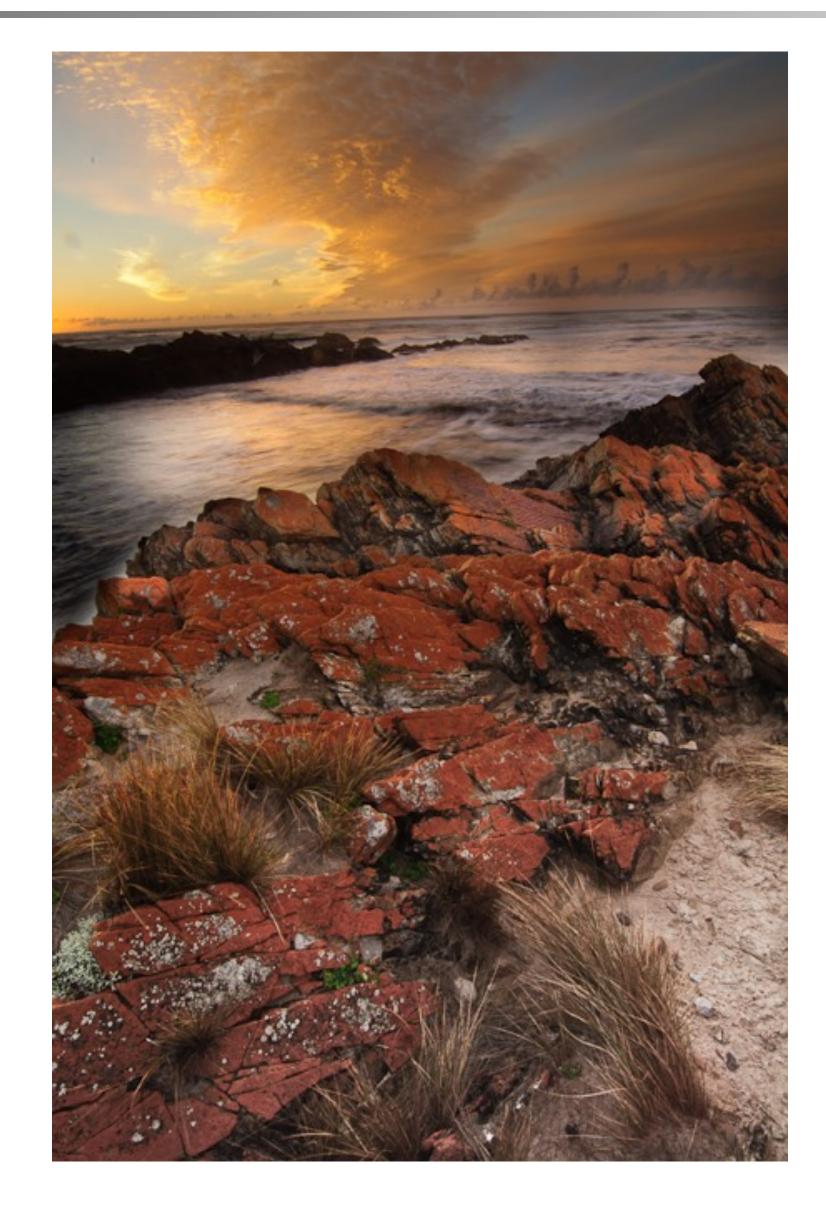




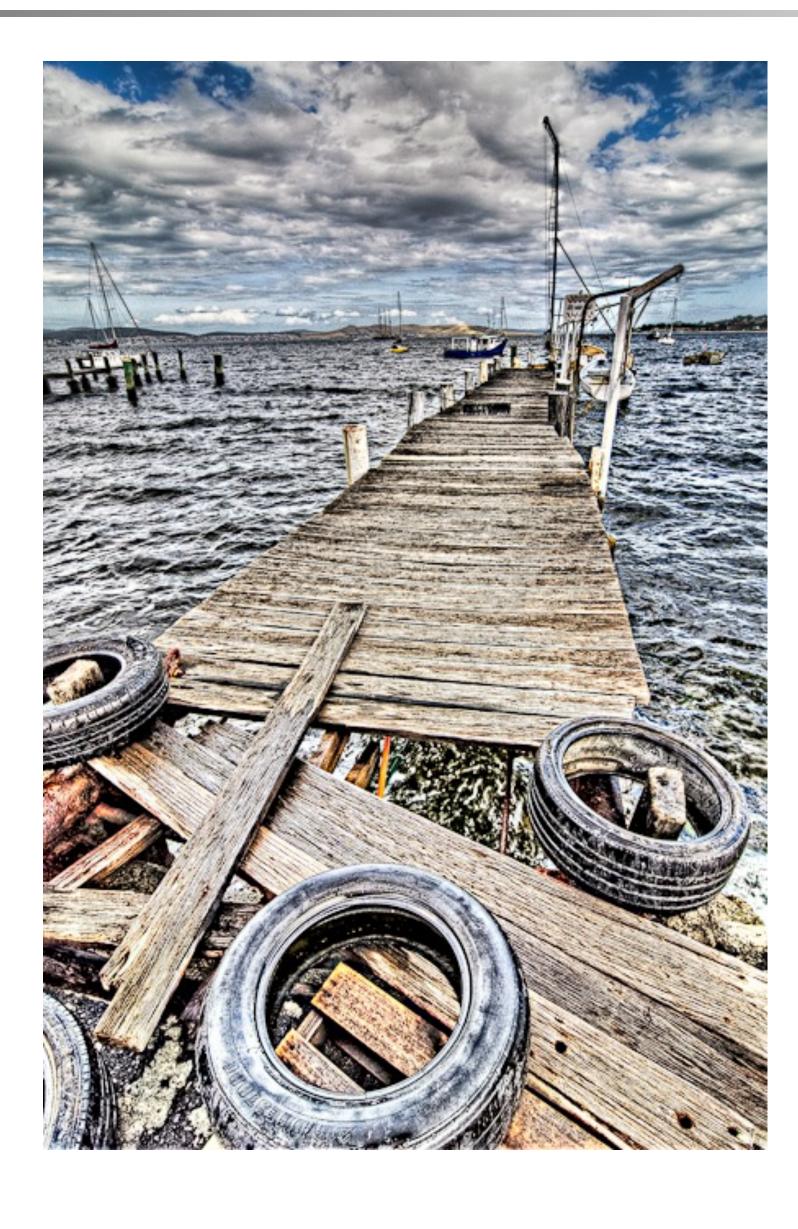
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Tuesday, 19 March 13

# Types of HDR Images - Blending



### Types of HDR Images - Over the Top



#### Types of HDR Images - A Compromise

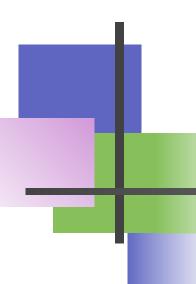


# Bracketing

- Take Several Exposures 1 or 2 stops apart
  - Doing This Manually is Slow and Tedious
  - Most DSLRs have Automatic Bracketing
  - Many Higher-End P&S Cameras do too

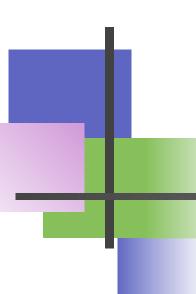
# Bracketing

- Select the Number of Shots to Take
  - Usually 3
  - Can be 5, 7 or even 9
- Select the Exposure Difference
  - O.3, O.7, 1 or 2 EV (aka Stops)
- 3 Shots at 0, -2 and +2 EV works well for me.
  - Sunrise/Sunset might need more over/under exposure.



#### Automatic Exposure Bracketing (AEB)

- Set Your Camera to Continuous Shooting
- Set the Number of Images
- Set the Exposure Difference
- Hold the Trigger Down
- All Shots are taken in quick succession
- I know this works for Canon, Nikon and Olympus
- I am pretty sure it also works for most other brands



#### Bracketing ~ Camera Settings I

#### Manual Focus

■ Tip - Focus once using Auto-Focus then set to Manual

#### Use RAW

Not Essential .... but HIGHLY RECOMMENDED!!



#### Don't Use Auto-ISO

- For best results set your ISO at your camera's lowest setting
- You can use Auto-ISO but your results might not be so good

#### Don't use Auto White Balance

- Chose the most appropriate, Daylight, Cloudy, etc.
- You can use Auto-White Balance but your results might not be so good

# Bracketing ~ Camera Settings III

#### Use Aperture Preferred Mode

- The Aperture MUST remain the same
- The Depth of Field (DOF) must not change
- It's the Shutter Speed that we want to vary

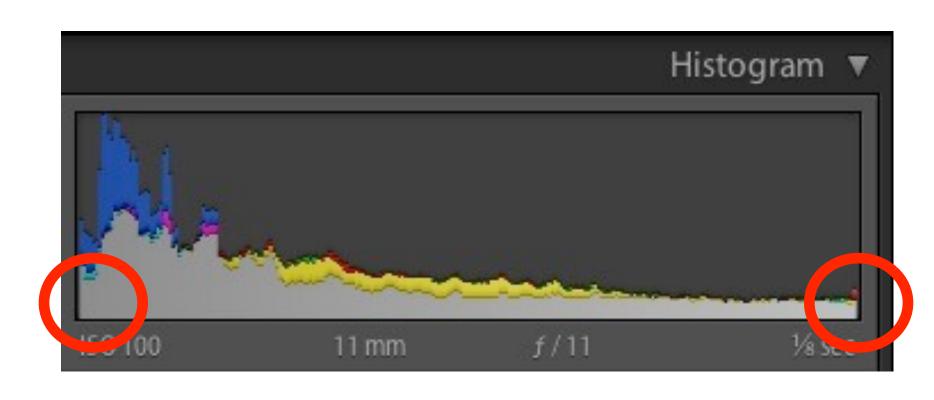
#### ■ For Exposures longer than 1/30 sec ~ Use Mirror Lock-Up

- Exposure Delay Mode on a Nikon
- Recommended for all long exposures not just Bracketing
- Optional ~ use your own judgment ~ get to know your camera

# Tripod or Hand-Held

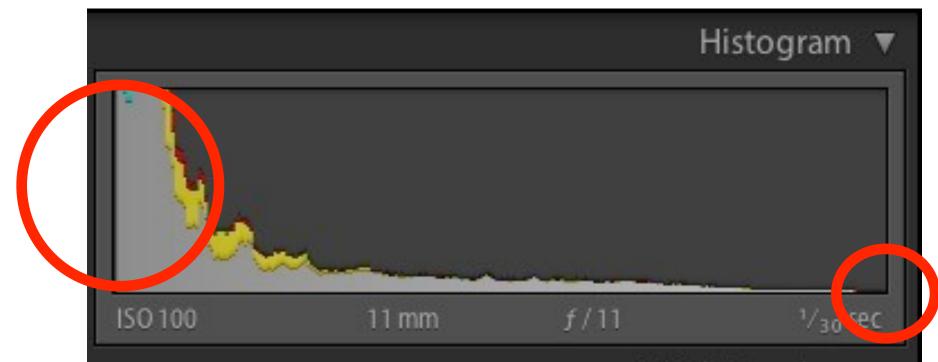
- Do I need a Tripod?
  - Always Preferable
  - Not Absolutely Necessary
  - Modern HDR and Blending Software can Align your Images
- If you Hand-Hold check for the Slowest Speed
  - If your standard exposure is 1/30th second
  - A +2 stops exposure will be 1/8th second

## Watch Your Histograms



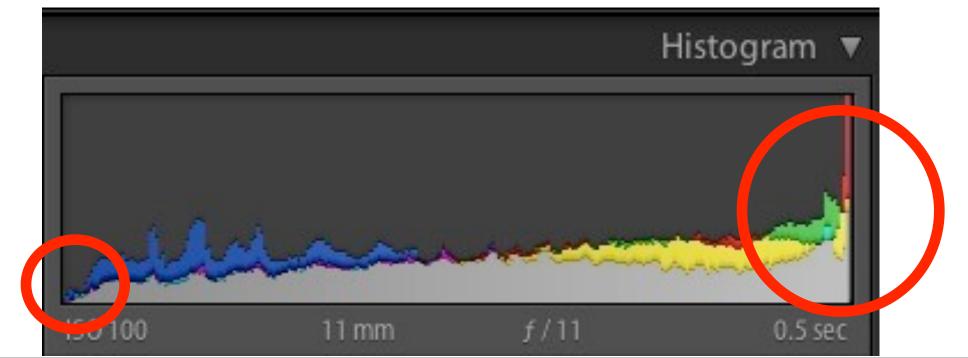
#### Standard Exposure

Mid-Range Fine but ....
Clipped Shadows
Blown Highlights



#### Under Exposure -2 Stops

Highlights OK Clipped Shadows

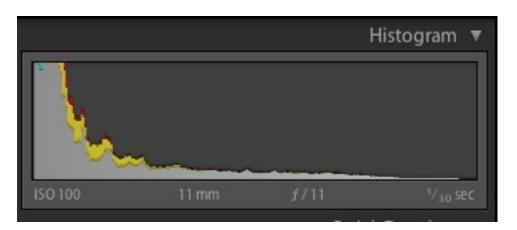


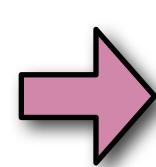
#### Over Exposure + 2 Stops

Shadows OK Highlights Blown

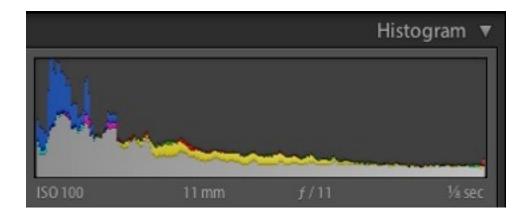
# HDR - Post-Processing

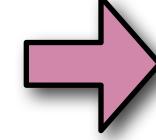
#### RAW Files



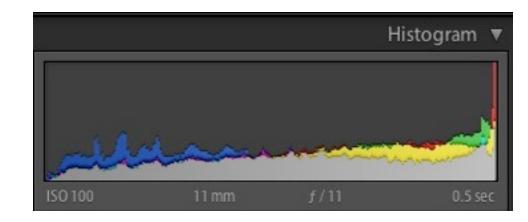


Underexposure -2 Stops



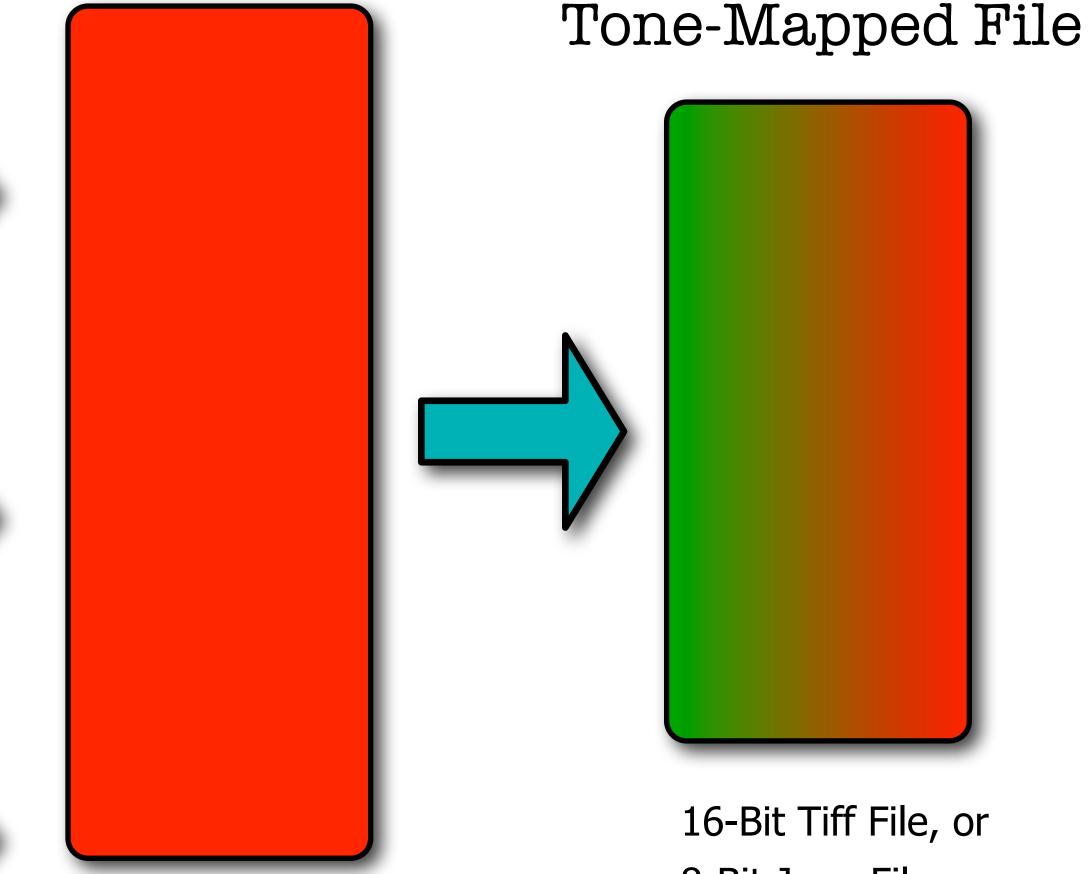


Standard Exposure

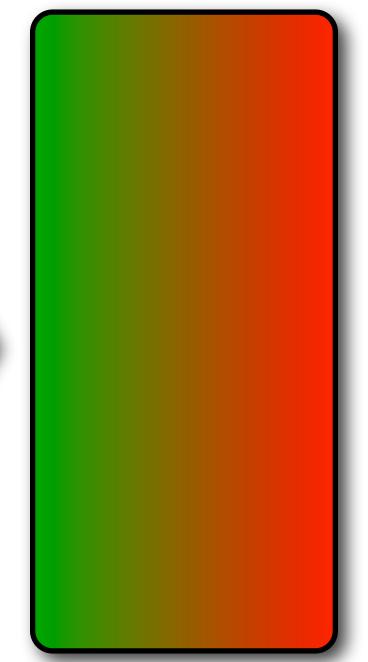


Overexposure + 2 Stops



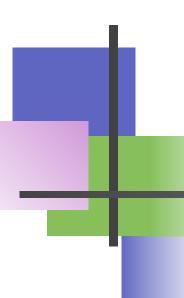


**Exposures Blended** Images Aligned De-Ghosting (Movement) Reduce Noise and CA



16-Bit Tiff File, or 8-Bit Jpeg File Exposure Contrast Saturation, etc...

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### HDR - Post Processing

#### ■ 32-Bit HDR File

- Process is mostly automatic
- A few user options Align, De-Ghost, De-Noise, etc.

#### Tone-Mapped File

- Huge Variety of User Controls
  - Exposure, Contrast, Saturation, Colour Temperature
  - HDR Strength, Detail Contrast, Highlights, Shadows, etc., etc..

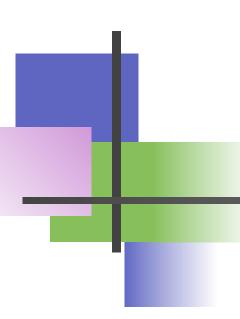
### HDR Software

- Links to HDR and Blending Software :-
  - Adobe Photoshop CS5 and now CS6
    - Included as standard part of CS5 and CS6
    - Many Tutorials on the Internet
  - Photomatix <a href="http://hdrsoft.com/">http://hdrsoft.com/</a>
    - The Original and still very good (since 2005)
    - Pro~USD\$99~Includes Batch Processing& Lightroom Plug-In
    - Essentials ~ USD \$39 ~ Standalone Only

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#### HDR Software - continued

- HDR Expose and Express <a href="http://www.unifiedcolor.com/">http://www.unifiedcolor.com/</a>
  - Very Good for a Natural Look, from USD \$99 to \$149
- NIK Software HDR Efex Pro
  - http://www.niksoftware.com/hdrefexpro/usa/entry.php
    - Very Powerful
    - Includes "Control Points"
    - Takes a Powerful PC/Mac to run well
    - USD \$99.95



#### Blending Software

LR/Enfuse Blending Software :-

http://www.photographers-toolbox.com/products/Irenfuse.php

- A very cheap donation-ware program
- Provides a link between Lightroom and Enfuse
- Enfuse is an Open Source Blending Program
- I get good results from it

#### Detail, Local Contrast, Structure

- Topaz Labs :-
  - Topaz Adjust \$49.99 : <a href="http://www.topazlabs.com/adjust/">http://www.topazlabs.com/adjust/</a>
  - Topaz Detail \$39.99: <a href="http://www.topazlabs.com/detail/">http://www.topazlabs.com/detail/</a>
- Nik Software :-
  - NIK Sharpener Pro \$199.95:

http://www.niksoftware.com/sharpenerpro/usa/entry.php/

- Structure
- Local Contrast

# Software

- There are many Programs Available
  - Download Trial Versions
  - Try them and see what results you like best

# A Break from My Voice

- TOSA
  - "Textures of Sydney Architecture"
- Use of Structure and Local Contrast
  - Similar Effect to HDR
  - But on a Single Image
- Sit Back, Relax I Hope you Enjoy It

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#### Blending and HDR Demos

- Photoshop Layers 3 Images Manual Process
- LR -> PS -> LR Automatic Process
- HDR and Blending with Photomatix
- Photomatix
  - Single Image
- Nik Software HDR Efex Pro

#### A Couple of Hints and Tips

- Photoshop
- Merge Visible Layers
  - Shortcut Command + Option (Mac) / Control + Alt (Win) + Shift + E
  - http://blogs.adobe.com/jkost/2011/08/using-merge-visible-instead-of-flattening-layers-within-actions.html
- Align Layers especially if images were hand-held
  - Select 2 or more layers to align
  - Menu->Edit->Auto-Align Layers...-> Projection->Auto

#### HDR - Additional Information

- General HDR Information
  - A Whole Range of HDR information is available on Digital Outback Photo's Website:
    - http://www.outbackphoto.com/CONTENT\_2007\_01/section\_hdr\_and\_tonemapping/index.html
  - A new and excellent HDR website, HDR One:
    - http://www.hdrone.com/
    - Includes a monthly magazine



- Trey Ratcliff ~ American HDR Photographer ~ Uses Photomatix
  - www.stuckincustoms.com/hdr-tutorial/
- Peter Carr ~ UK HDR Photographer ~ Also Uses Photomatix
  - http://digg.com/newsbar/topnews/HDR Tutorial How to create High Dynamic Range Images Using Photmatrix
- Photomatix List of Online Resources, Tutorials, etc.
  - http://www.hdrsoft.com/resources/index.html

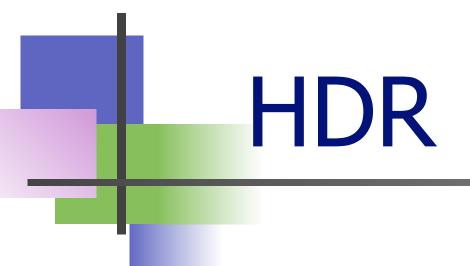
#### HDR - HDR Efex Pro Information

- HDR Efex Pro from Nik Software
  - Nik has a great range of video tutorials
    - A good starting point :
      - http://www.niksoftware.com/learnmore/usa/index.php/webinars/archives#/hdr-efex-pro-with-rick-sammon/0/9/0/old-to-new/0/page:1
    - The whole range of videos. Select "HDR Efex Pro" under 'Program'
      - http://www.colortrails.com/2011/09/06/getting-started-with-lightroom-and-hdr-efex-pro/
- A Text-based tutorial :
  - http://www.colortrails.com/2011/09/06/getting-started-with-lightroom-and-hdr-efex-pro/

## HDR - The Possibilities

- That's It!!
- That's Yer Lot !!
- Thank You for Watching
- Thank You for Listening

HDR - Have a Go!



#### HDR - The Possibilities

Steve Mullarkey

stevemul@ozemail.com.au

Send me an email if you'd like a PDF copy of the presentation.

Subject: HDR Notes